



REALFLOW

2014

From drops of honey to stormy oceans, RealFlow is the go-to solution for your fluid simulations. You have the flexibility to create both realistic and abstract fluids with a tool which is intuitive and fully customizable.

WHY CHOOSE REALFLOW?

The best results

For over 15 years now RealFlow has been the industry standard in fluid simulation in the VFX industry. In 2007 it was granted an Academy Award.

Studios including Disney, Dreamworks, Warner Bros, Double Negative, MPC, Framestore and The Mill have turned to RealFlow repeatedly due to its consistently high-quality results.

Flexibility

Whether you are single freelancer or a large multinational studio, RealFlow will provide you with a solution that suits your needs.

It has 2 fluid solvers:

- **Hybrido** (traditionally used for large-scale fluid sims)
- **SPH** (traditionally used for small-scale fluid sims)

a dynamics solver:

- **Caronte**

and an interface which allows you to set up a sim with just a few clicks, or to drill deep into the software using RealFlow Graphs for complete customization.

Connectivity

RealFlow is fully compatible with all major 3D Platforms and integrates easily into your workflow.

Accessibility

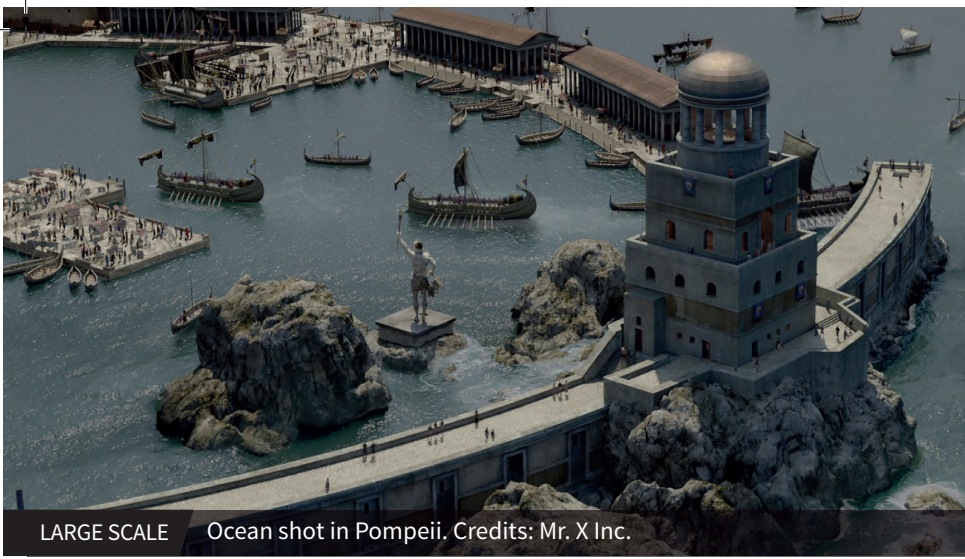
We have numerous licensing and payment options to ensure you can use RealFlow on your own terms. There is also a large international network of resellers on hand to help you.

Support & learning

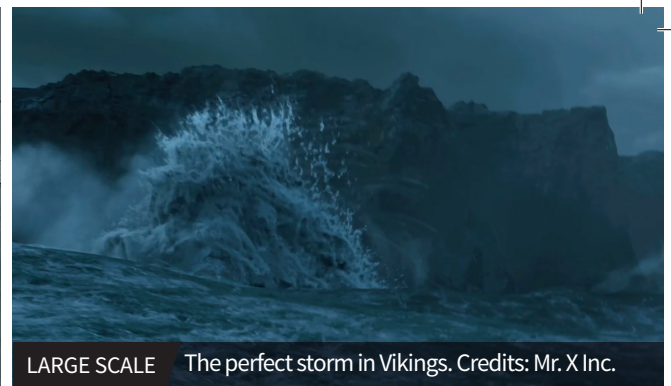
With dedicated forums, prompt and personal technical support, online tutorials, webinars and blogs, you need never feel alone while working with RealFlow!

“Next Limit is constantly pushing RealFlow to be in sync with the way studios want to work. Very cool stuff!”

Ben Fox, Framestore



LARGE SCALE Ocean shot in Pompeii. Credits: Mr. X Inc.



LARGE SCALE The perfect storm in Vikings. Credits: Mr. X Inc.



SMALL SCALE Magnum Ice cream. Credits: Spatial Harmonics Group



SMALL SCALE Strongbow bottle. Credits: Lumiere Studios

WHAT'S NEW IN REALFLOW 2014?

In this release Next Limit has focused on the user experience:

- **Enhanced UI**
to optimize the workflow
- **New Ocean Force daemon**
for realistic wave structures
- **Improved Sheeter Daemon**
for beautiful-looking tendrils
- **Enhanced meshing**
- **Viscosity**
added to Hybrido 2

“With RealFlow 2014, creating demanding fluid simulation shots is now a stable, more predictable & creative process.”

Matt Chandler, Analog Studio

“The intuitive interface and speed of RealFlow still makes it our favourite Application for all kinds of liquid simulation.”

Leif Petersen, Ignite

“RealFlow has the ability to create liquid simulations that satisfy the needs of clients.”

Rob Hesketh, BaseBlack



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